

The Cult of the Onion (COTO) is a layered, terminal-driven descent into ritualized absurdity, where users unravel reality one peel at a time. At its core are **The Layers**, a cryptic hierarchy of access levels, each one deeper, stranger, and more fragmented than the last. Members advance through **Ritual Missions**—surreal public tasks ranging from harmless to haunting, designed not for utility, but for transformation. Completion earns **badges**, visible tokens of devotion displayed in the **Badge Cabinet**, while some actions unlock hidden content, **Echoes**, or provoke responses from **Guardians**, abstract figures enforcing the Order's unstable logic. The **Bloom Terminal** interface serves as both command line and confessional—housing access to the **Peel Ledger**, **Garlic Watchlist**, **Redacted Archives**, and the **Peel Engine** idle game, where layers unfold over time. Every element—missions, messages, glitches, and glitches-within-glitches—reinforces the central question: *How many layers will you survive before the Bloom survives you?*

